## I CONTACTED POISON CONTROL

An Emotional Horror Film

Written produced and directed by John Chatwin

Year of Production: 2016

Language: English

Running Time: 13:38 Minutes



Two women attend an experimental theatre performance and discover they are the experiment.

When Marnie (Simone Oliver) and Janet (Kaliopi Eleni) entered the building they believed they knew one another, when they left they were strangers. They went to experimental theatre on a date. They were blindfolded, separated and then revealed their secrets.

I Contacted Poison Control is a surreal exploration of secrets, desire, perception and reality. When a person is blindfolded and disorientated their sense of perception shifts through limitation and their imagination creates a new perception. The person vulnerable, requiring assistance to be guided through their surroundings forces a sense of trust making the person more open than they usually might be and might reveal more of themselves than they would in their usual state of mind.

The stage of the theatre for *I Contacted Poison Control* is Hibernian House, an Iconic Sydney building inhabited by artists. The building is itself a work of art, covered entirely with graffiti and in design the building is deceptive and once inside it is easy to become lost, wandering disoriented inside the building.

## Who is John Chatwin?

John Chatwin is an audacious, auteur, Australian filmmaker who makes challenging and stylized narrative films with experimental edge that push the social and technical boundaries of cinema. Combining narrative, non-narrative, linear and non-linear structures Chatwin creates a unique postmodern approach to cinematic storytelling.

Chatwin's films investigate the darker side of the human condition on personal and interpersonal levels; exploring themes of identity, perception, sex, desire, secrets, technology, media and time. Confronting then submerging the audience in a fractured version of the world they know with visceral impact, Chatwin leaves remaining residue to contemplate after the experience.